

































































































































CEREBRIC FUNGUS
© 2013 PAIZO PUBLISHING. LLC

















CERATIOIDI
© 2013 PAIZO PUBLISHING, LLC

CLOCKWORK SOLDIER

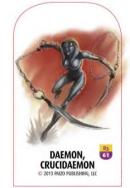






























































































































































































































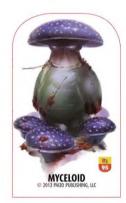


















































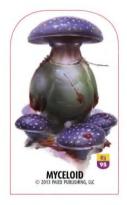






























































































































































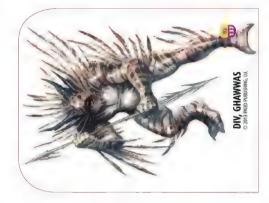




















































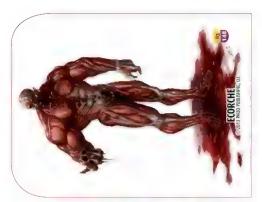


























































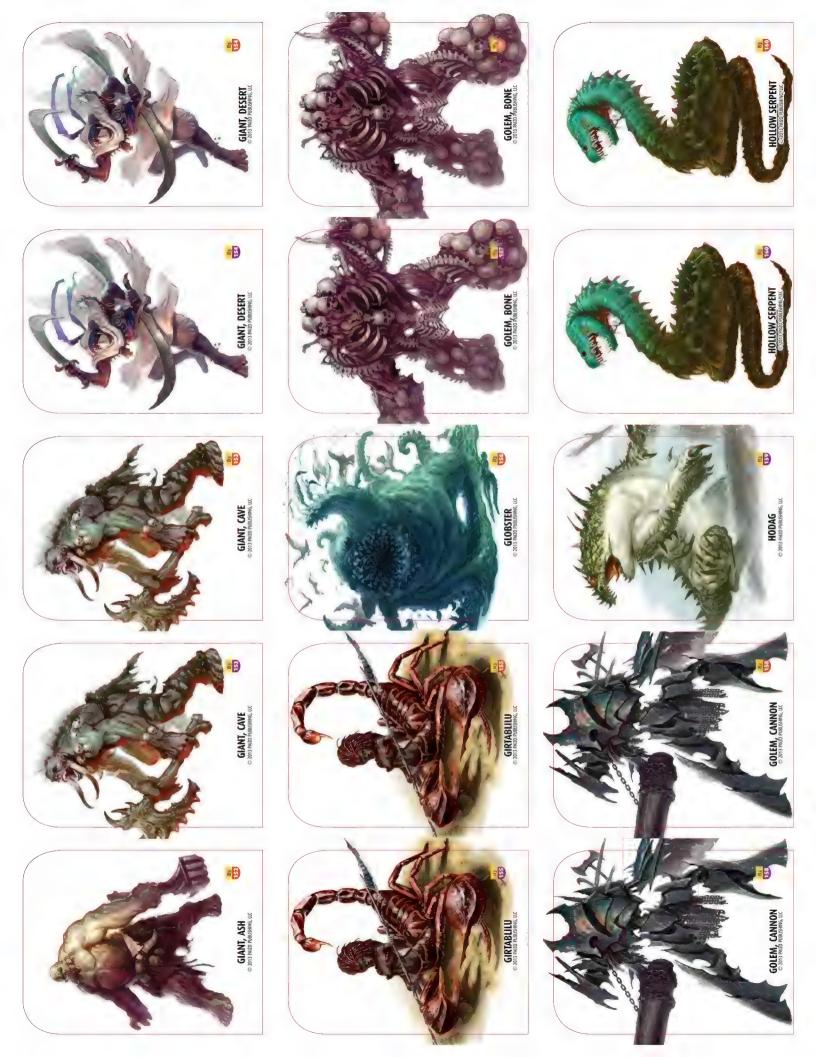


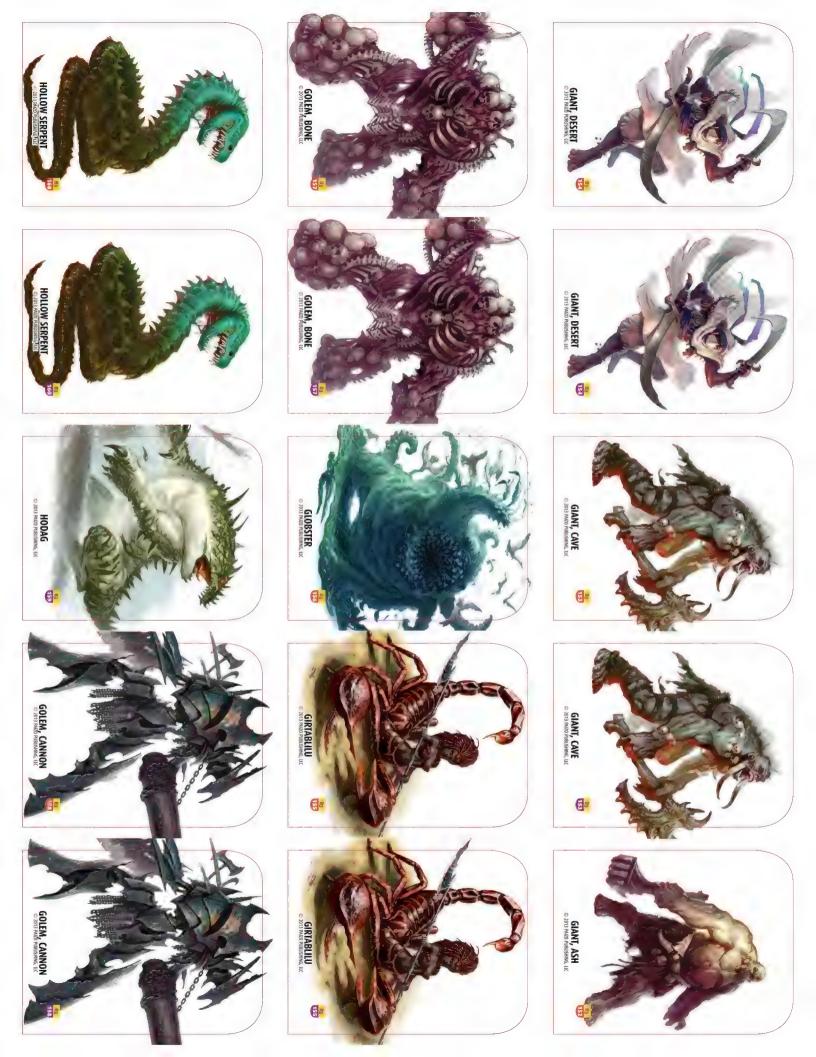












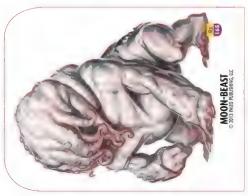






































































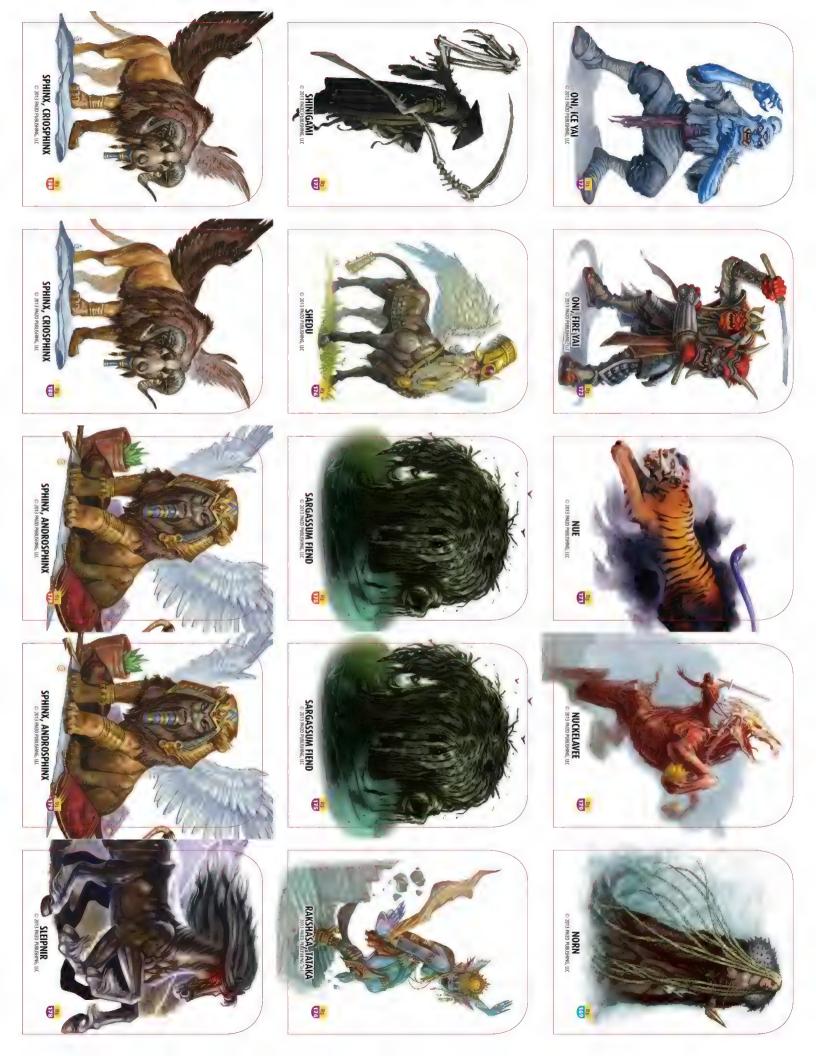




























































































































ASURA, AGHASURA















































































DRAGON, ADULT FOREST

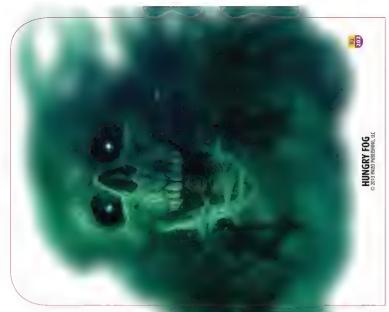


































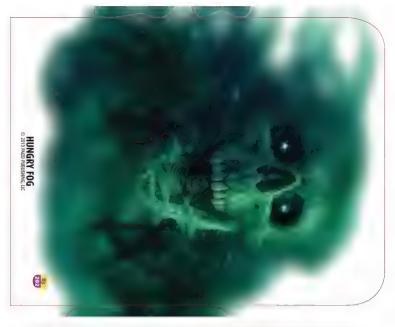
































GIANT, JUNGLE

198









































































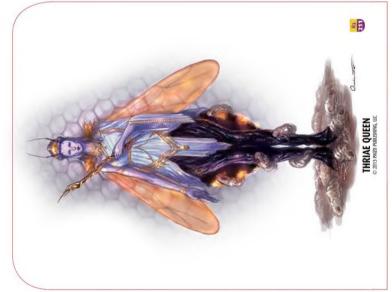


































ROT GRUB SWARM © 2013 PAZO PUBLISHING, LC



























ONI, VOID YAI

80Z 83











ROT GRUB SWARM



OPEN GAME LICENSE VERSION 1.0A

The following text is the property of Wizards of the Coast, Inc. and is Copyright 2000 Wizards of the Coast, Inc. ("Wizards") All Rights Reserved

1. Definitions: (a) "Contributors" means the copyright and/or trademark owners who have contributed Open Game Content; (b) "Derivative Material" means copyrighted material including derivative works and translations (including into other computer languages), potation, modification, correction, addition, extension, upgrade, improvement, compilation, abridgment or other form in which an existing work may be recast, transformed or adapted; (c) "Distribute" means to reproduce, license, rent, lease, sell, broadcast, publicly display, transmit or otherwise distribute; (d) "Open Game Content" means the game mechanic and includes the methods, procedures, processes and routines to the extent such content does not embody the Product Identity and is an enhancement over the prior art and any additional content clearly identified as Open Game Content by the Contributor, and means any work covered by this License, including translations and derivative works under copyright law, but specifically excludes Product Identity. (e) "Product Identity" means product and product line names, logos and identifying marks including trade dress; artifacts, creatures, characters, stories, storylines, plots, thematic elements, dialogue, incidents, language, artwork, symbols, designs, depictions, likenesses, formats, poses, concepts, themes and graphic, photographic and other visual or audio representations; names and descriptions of characters, spells, enchantments, personalities, teams, personas, likenesses and special abilities; places, locations, environments, creatures, equipment, magical or supernatural abilities or effects, logos, symbols, or graphic designs; and any other trademark or registered trademark clearly identified as Product identity by the owner of the Product Identity, and which specifically excludes the Open Game Content; (f) "Trademark" means the logos, names, mark, sign, motto, designs that are used by a Contributor to identify itself or its products or the associated products contributed to the Open Game License by the Contributor (g) "Use", "Used" or "Using" means to use, Distribute, copy, edit, format, modify, translate and otherwise create Derivative Material of Open Game Content. (h) "You" or "Your" means the licensee in terms of this agreement.

- 2. The License: This License applies to any Open Game Content that contains a notice indicating that the Open Game Content may only be Used under and in terms of this License. You must affix such a notice to any Open Game Content that you Use. No terms may be added to or subtracted from this License except as described by the License itself. No other terms or conditions may be applied to any Open Game Content distributed using this License.
- 3. Offer and Acceptance: By Using the Open Game Content You indicate Your acceptance of the terms of this
- 4. Grant and Consideration: In consideration for agreeing to use this License, the Contributors grant You a perpetual, worldwide, royalty-free, non-exclusive license with the exact terms of this License to Use, the Open Game Content.
- 5. Representation of Authority to Contribute: If You are contributing original material as Open Game Content, You represent that Your Contributions are Your original creation and/or You have sufficient rights to grant the rights conveyed by this License.
- 6. Notice of License Copyright: You must update the COPYRIGHT NOTICE portion of this License to include the exact text of the COPYRIGHT NOTICE of any Open Game Content You are copying, modifying or distributing, and You must add the title, the copyright date, and the copyright holder's name to the COPYRIGHT NOTICE of any original Open Game Content you Distribute.
- 7. Use of Product Identity. You agree not to Use any Product Identity, including as an indication as to compatibility, except as expressly licensed in another, independent Agreement with the owner of each element of that Product Identity. You agree not to indicate compatibility or co-adaptability with any Trademark or Registered Trademark in conjunction with a work containing Open Game Content except as expressly licensed in another, independent Agreement with the owner of such Trademark or Registered Trademark. The use of any Product Identity in Open Game Content does not constitute a challenge to the ownership of that Product Identity. The owner of any Product Identity used in Open Game Content shall retain all rights, title and interest in and to that
- 8. Identification: If you distribute Open Game Content You must clearly indicate which portions of the work that you are distributing are Open Game Content.
- you are distributing are Open Game Content.
 9. Updating the License: Wizards or its designated Agents may publish updated versions of this License. You may use any authorized version of this License to copy, modify and distribute any Open Game Content originally distributed under any version of this License.
- Copy of this License: You MUST include a copy of this License with every copy of the Open Game Content You distribute.
- 11. Use of Contributor Credits: You may not market or advertise the Open Garne Content using the name of any Contributor unless You have written permission from the Contributor to do so.
- 12. Inability to Comply: If it is impossible for You to comply with any of the terms of this License with respect to

some or all of the Open Game Content due to statute, judicial order, or governmental regulation then You may not Use any Open Game Material so affected.

- 13. Termination: This License will terminate automatically if You fail to comply with all terms herein and fail to cure such breach within 30 days of becoming aware of the breach. All sublicenses shall survive the termination of
- 14. Reformation: If any provision of this License is held to be unenforceable, such provision shall be reformed only to the extent necessary to make it enforceable.
- 15. COPYRIGHT NOTICE
- Open Game License v 1.0a @ 2000, Wizards of the Coast, Inc.

System Reference Document. © 2000. Wizards of the Coast, Inc; Authors: Jonathan Tweet, Monte Cook, Skip Williams, based on material by E. Gary Gygax and Dave Arneson.

The Book of Fiends, © 2003, Green Ronin Publishing; Authors: Aaron Loeb, Erik Mona, Chris Pramas, Robert J. Schwalb.

Kobold Quarterly Issue 7, © 2008, Open Design LLC, www.koboldquarterly.com; Authors: John Baichtal, Wolfgang Baur, Ross Byers, Matthew Cicci, John Flemming, Jeremy Jones, Derek Kagemann, Phillip Larwood, Richard Petr and Stan!

The Tome of Horrors III, © 2005, Necromancer Games, Inc.; Author: Scott Greene.

Adherer from the Tome of Horrors Complete © 2011, Necromancer Games, Inc., published and distributed by Frog God Games; Authors: Scott Greene and Clark Peterson, based on original material by Guy Shearer.

Animal Lord, Cat Lord from the Tome of Horrors Complete © 2011, Necromancer Games, Inc., published and distributed by Frog God Games; Author: Scott Greene, based on original material by Gary Gygax.

Ascomoid from the Tome of Horrors Complete © 2011, Necromancer Games, Inc., published and distributed by Frog God Games; Author: Scott Greene, based on original material by Gary Gygax.

Axe Beak from the Tome of Horrors Complete © 2011, Necromancer Games, Inc., published and distributed by Frog God Games; Author: Scott Greene, based on original material by Gary Gygax.

Caryatid Column from the Tome of Horrors Complete © 2011, Necromancer Games, Inc., published and distributed by Frog God Games; Author: Scott Greene, based on original material by Jean Wells.

Demodand, Shaggy from the Tome of Horrors Complete © 2011, Necromancer Games, Inc., published and distributed by Frog God Games; Author: Scott Greene, based on original material by Gary Gygax.

Demodand, Slimy from the Tome of Horrors Complete © 2011, Necromancer Games, Inc., published and

distributed by Frog God Games; Author: Scott Greene, based on original material by Gary Gygax.

Demodand, Tarry from the Tome of Horrors Complete © 2011, Necromancer Games, Inc., published and

distributed by Frog God Games; Author: Scott Greene, based on original material by Gary Gygax.

Dire Corby from the Tome of Horrors Complete © 2011, Necromancer Games, Inc., published and distributed by

Frog God Games; Author: Scott Greene, based on original material by Jeff Wyndham.

Disenchanter from the Tome of Horrors Complete © 2011, Necromancer Games, Inc., published and distributed

by Frog God Games; Author: Scott Greene, based on original material by Roger Musson.

Dragon, Faerie from the Tome of Horrors Complete © 2011, Necromancer Games, Inc., published and

distributed by Frog God Games; Author: Scott Greene, based on original material by Brian Jaeger and Gary Gygax. Flail Snail from the Tome of Horrors Complete © 2011, Necromancer Games, Inc., published and distributed by Frog God Games; Author: Scott Greene, based on original material by Simon Tilbrook.

Flumph from the Tome of Horrors Complete © 2013, Necromancer Games, Inc., published and distributed by Frog God Games; Author: Scott Greene, based on original material by Ian McDowell and Douglas Naismith.

Foo Creature from the Tome of Horrors Complete © 2011, Necromancer Games, Inc., published and distributed by Frog God Games; Author: Scott Greene, based on original material by Gary Gygax.

Huecuva from the Tome of Horrors Complete © 2011, Necromancer Garnes, Inc., published and distributed by Frog God Garnes; Author: Scott Greene, based on original material by Underworld Oracle.

Jackalwere from the Tome of Horrors Complete © 2011, Necromancer Garnes, Inc., published and distributed by

Frog God Garnes; Author: Scott Greene, based on original material by Gary Gygax.

Kamadan from the Tome of Horrors Complete © 2011, Necromancer Garnes, Inc., published and distributed by

Frog God Games; Author: Scott Greene, based on original material by Nick Louth.

Kech from the Tome of Horrors Complete © 2011, Necromancer Games, Inc., published and distributed by Frog

God Games; Author: Scott Greene, based on original material by Gary Gygax.

Rot Grub from the Tome of Horrors Complete © 2011, Necromancer Games, Inc., published and distributed by Frog God Games; Authors: Scott Greene and Clark Peterson, based on original material by Gary Gygax.

Wolf-in-Sheep's-Clothing from the Tome of Horrors Complete © 2011, Necromancer Games, Inc., published and distributed by Frog God Games; Author: Scott Greene, based on original material by Gary Gygax.

Pathfinder Roleplaying Game Bestiary 3 Box © 2013, Paizo Publishing, LLC; Author: Erik Mona.

FOR RYFING

The unstoppable legions of the Pathfinder Roleplaying Game Bestiary 3 come alive on your tabletop with this box-busting collection of more than 300 creature pawns for use with the Pathfinder Roleplaying Game or any tabletop fantasy RPG! Printed on sturdy cardstock, each pawn contains a beautiful full-color image of a monster from the third volume in the Pathfinder RPG's core monster reference series. Each pawn slots into a size-appropriate plastic base, making it easy to mix with traditional metal or plastic miniatures. With multiple pawns for commonly encountered monsters and over 200 distinct creature images, the Bestiary 3 Box is the best way to ensure you've got the perfect foes to make your Pathfinder campaign deadlier than ever!

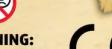
Cover Artist: Wayne Reynolds

Pawn Artists: Alex Alexandrov, Dave Allsop, Eric Belisle, Peter Bergting, Branko Bistrovic, Eric Braddock, Christopher Burdett, Dmitry Burmak, Michele Chang, Nicholas Cloister, Concept Art House, Víctor Pérez Corbella, Kev Crossley, Alberto Dal Lago, Carolina Eade, Jason Engle, Jorge Fares, Taylor Fischer, Mariusz Gandzel, Fabio Gorla, Francesco Graziani, Andrew Hou, Andrew Kim, Mathias Kollros, Eric Lofgren, Damien Mammoliti, Dieter Miller, Raven Mimura, Anna Mohrbacher, Jim Nelson, Andrew Olson, Jim Pavelec, Ryan Portillo, Emiliano Pretrozzi, Paulo Puggioni, Scott Purdy, Maichol Quinto, Jean-Baptiste Reynaud, Chris Seaman, Craig J Spearing, Dean Spencer, Florian Stitz, J. P. Targete, Svetlin Velinov, Tyler Walpole, Eva Widermann, Ben Wootten, Kevin Yan, and Kieran Yanner



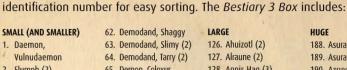


Not suitable for children under three years









Hundreds of monsters surge to life on your tabletop! Each has its own

65. Demon, Coloxus 66. Demon, Incubus (2) 67. Demon, Schir 68. Devil, Contract 69. Dire Corby (2)

Leshy, Fungus 71. Div, Pairaka (2) 9. Leshy, Gourd 72. Dragon, Young Underworld 10. Leshy, Leaf 11. Leshy, Seaweed 73. Drake, River

12. Magmin (2) 13. Marsupial, Thylacine 14. Nixie

SMALL (AND SMALLER)

Vulnudaemon

Garden Ooze (2)

Goblin Snake (2)

Kami, Kodama (2)

Jellyfish, Death's Head

Daemon.

2. Flumph (2)

Kappa (3)

15. Pukwudgie (2) 16. Rakshasa. Dandasuka (2) 17 Ratfolk

18. Rot Grub, Giant 19. Scorpion, Ghost 20. Spider, Giant Crab

21. Tupilaq 22. Voonith 23. Archon, Harbinger 24. Asura Tripurasura

Brain Ooze 26. Clockwork Spy 27. Demilich 28. Div. Doru 29. Dragon, Faerie 30. Kami, Shikigami

31. Kyton, Augur 32. Oni, Spirit 33. Rakshasa, Raktavarna

34. Snake Swarm (4) 35, 7000 36. Hellwasp Swarm (4)

37. Rot Grub Swarm (4)

38. Adaro (2) 39. Adherer 40. Adlet (2) 41. Allip (2)

MEDIUM

42. Animal Lord (2) 43. Archon, Legion (2)

44. Asura, Adhukait 45. Asura, Upasunda 46. Baku 47. Baykok (2) 48. Berbalang (2)

49. Bhuta 50. Bogeyman 51. Carnivorous Crystal 52. Caryatid Column (4)

53. Catfolk (3) 54. Caulborn (3) 55. Cecaelia (3) 56. Ceratioidi (3) 57. Cerberi (3)

58. Cerebric Fungus Clockwork Servant (4) 60. Clockwork Soldier (4)

61. Daemon, Crucidaemon

129. Ant Lion, Giant 130. Ascomoid

132. Baregara 133. Deathtrap Ooze 134. Deathweb

137. Div. Ghawwas 138. Div, Sepid

76. Festrog (3) 140. Dragon, Young Forest 77. Foo Dog (2) 141. Dragon, Young Sea 78. Garuda (2) 142. Dragon, Young Sky 79. Ghul

80 Graveknight (2) 81. Graven Guardian 82 Grodain 83. Guecubu (2)

70. Div. Aghash

74. Dybbuk

75. Faun (2)

84. Huecuva (2) 85. Iku-Turso (2) 86. Jackalwere (2) 87. lorogumo

88. Kami, Toshigami 89. Kami, Zuishin 90. Kech (2) 91. Kyton, Eremite

92. Lizard, Giant Gecko 93. Maftet 94. Manananggal (2)

95. Myceloid (2) 96. Oni, Kuwa (2) 97. Pale Stranger 98. Penanggalen

99. Peri (2) 100. Phantom Fungus 101. Popobala 102. Rakshasa, Maharaja

103. Rakshasa, Marai 104. Rusalka (2) 105. Sabosan (2) 106. Sasquatch 107. Shadow Mastiff (2) 108. Shae (2)

109. Siyokoy (2) 110. Suli (2) 111. Tanuki (2) 112. Tatzlwyrm (2) 113. Terra-Cotta Soldier (3) 114. Thriae Seer

115. Thriae Soldier (2) 116. Tojanida 117. Trollhound (2) 118. Valkyrie 119. Vampire, Jiang-Shi

121. Vishkanya (2) 122. Vodyanoi 123. Wolf-in-Sheep's-Clothing

124. Yuki-Onna 125. Zuvembie (3)

120. Vanara (2)

128. Annis Hag (3)

131. Axe Beak (3)

135. Derhii (2) 136. Disenchanter

139. Div. Shira

143. Dragon, Young Sovereign

144. Dragon, Adult Underworld

145. Dragonne 146. Drake, Desert 147. Drake, Rift

148. Ecorche 149. Flail Snail 150. Foo Lion (2)

151. Ghorazagh 152. Giant, Ash (2) 153. Giant, Cave (2) 154. Giant, Desert (2)

155. Girtablilu (2) 156. Globster 157. Golem, Bone (2) 158. Golem, Cannon (2)

159. Hodag 160. Hollow Serpent (2)

161. Kamadan (2) 162. Kyton, Interlocutor 163. Lammasu 164. Lizard, Giant

Chameleon 165. Moon-Beast (2) 166. Naga, Lunar (2) 167. Naga, Water (2)

168. Nephilim (2) 169. Norn (3) 170. Nuckelavee 171. Nue

172. Oni. Fire Yai 173. Oni, Ice Yai 174. Rakshasa, Tataka 175. Sargassum Fiend (2)

177. Shinigami 178. Sleipnir 179. Sphinx, Androsphinx (2)

176. Shedu

180. Sphinx, Criosphinx (2) 181. Sphinx, Hieracosphinx (2) 182. Spider Eater (2)

183. Stymphalidies (2) 184. Taotieh (2) 185. Tophet (2) 186. Troll, Moss (2)

187. Yithian (3)

Includes 20 medium bases, 10 large bases, and 5 huge bases

Paizo, Paizo Publishing, the Paizo golem logo, Pathfinder, and the Pathfinder logo are registered trademarks of Paizo Publishing, LLC; Pathfinder Pawns and Pathfinder Roleplaying Game are trademarks of Paizo Publishing, LLC. Made in China.

paizo.com

PZ01009

190 Azruverda 191. Clockwork Leviathan 192. Cyclops, Great 193. Dragon, Adult Forest

188. Asura, Aghasura

189. Asura, Asurendra

194. Dragon, Adult Sea 195. Dragon, Adult Sky

196. Dragon, Adult Sovereign 197. Dragon, Ancient

Underworld 198. Giant, Jungle 199, Golem, Brass

200. Golem, Fossil 201. Gorynych

202. Hungry Fog 203. Jubjub Bird

204. Kongamato 205. Lukwata

206. Mobogo 207. Naga, Royal

208. Oni. Void Yai 209. Oni, Water Yai

210. Spider, Ogre 211. Thriae Oueen 212. Troll, Jotund